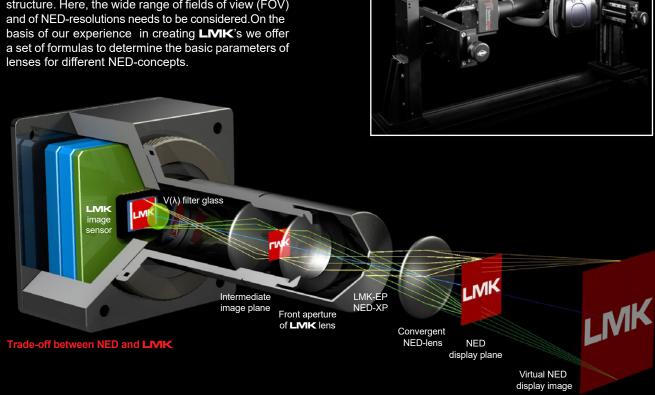
Characterization of Near-Eye Display design (NED)

Imaging Luminance and Color Measuring Devices (ILMD / ICMD) in combination with adapted measuring lenses provide effective one-shot solutions to evaluate modern Near-Eye Displays (NED). NED-suppliers ask for **LMK**-solutions adapted to their specific instrument structure. Here, the wide range of fields of view (FOV) and of NED-resolutions needs to be considered. On the basis of our experience in creating **LMK**'s we offer a set of formulas to determine the basic parameters of lenses for different NED-concepts.



Paraxial LMK Relationshi

The principal set point for a lens design must be a classical optical instrument like microscope and binocular. The human eye oversees the complete imaged field only in a position when the iris is placed in the Exit pupil (XP) of the NED. Consequently, with NED-design, its XP has to be reachable by the iris.

An Eye Box-concept suggests a certain axial and lateral space to place the iris. The reason is the diameter of the NED-XP, which could be much larger than with classical optical instruments. Very often, this position is quite close to the last optical NED-surface. If the **LMK** aims to capture the complete NED-field of view, the **LMK** Entrance pupil (EP) has to be located inside the NED-XP. Therefore, a universal **LMK**-lens design must have the aperture stop (resp. the EP) in front of all optical surfaces.

Conoscopic lens arrangement

Conoscopic lens means that ray bundles form a real intermediate image plane, and the final image on the image sensor is reversed in reference to a classical **LMK**-lens. The chosen conoscopic lens arrangement is convergent and offers a variable focal length to realize different FOV up to 120°(circular image).

Special front-stop lenses

- This lens works with a real intermediate image plane. The resulting focal length of these special front-stop lenses range from 8mm up to 16mm.
- It suggests a captured field of view of ±30° down to ±15°.
- This field of view is smaller than the nominal field of most NED designs. An ideal device under test for this would be a monocular notifying that it realizes a field angle of maximal ±30°.





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LMK Display

The characterisation of different display types - small mobile phone displays up to large TV displays or also head-up displays - is an important topic in various R&D applications and the quality management for production accompanying processes

For example automotive displays and their very strict performance, quality and safety requirements or the measurement of virtual displays (VR/AR, ocular systems) are becoming more and more important.

Imaging Luminance and Color measuring devices (ILMD/ICMD) can be used to analyse a various range of performance and quality benchmarks for the different display types.

The image measuring technology can be used to evaluate uniformity parameters like black-level gradients in a few seconds measurement time. Using special lenses (e.g. hyper-centric lens (Conoscope) or Macroscopic lenses) the user can perform angular luminance and color characterisation for small parts of the display or for single pixel / subpixel structures.

Additionally parameters like the Gamma-curve can be measured with one shot within seconds. In addition, the evaluation of sticking images is possible with the same measuring device.

The **LMK** Luminance/Color system can be equipped with three different lens types for display analysis

- 50mm focusable lens (whole screen analysis like uniformity measurement)
- Conoscopic lens (angular dependent luminance and color measurements)
- Macroscopic lens (single-/subpixel structure analysis e.g. for Pixel-Crosstalk analysis or the evaluation of anti-glare and anti-reflection coatings)

The **LIVIK** display software package is available for the current **LIVIK** 5 systems and the future **LIVIK** 6 generation based on CMOS sensor.





Target applications

- Various topics in the application of display evaluation (human machine interface (HMI) displays, Head-Up display (HUD), AR/VR displays) such as luminance level, color settings, luminance/color uniformity and angular dependence of luminance/color
- Material evaluation (e.g. Brightness enhancement foils, Combiner windows for HUD)
- Evaluation of display screen surfaces (anti reflection / anti glare coatings)

Research & Development (R&D)

- BlackMURA analysis according to DFF Standard "Uniformity Measurement Standard for Displays V1.3"
- Sticking Image determination according to the "three-level burn-in Method" of Dr. Lauer (Visteon) and the "two-level burn-in specification" using a checkerboard burn-in pattern only.
- Pixel Crosstalk analysis according to the method of Dr. Fink (Porsche)
- Angular contrast measurements with the Conoscopic lens

Production control

- Luminance and Color evaluation
- BlackMURA
- Sticking Image (available soon)

